

THE RACING RULES OF SAILING

FOR 2025-2028

Daingerfield Island Sailing Club

March 4, 2025

Part 2 – When Boats Meet

The rules of Part 2 apply between boats that are sailing in or near the racing area and intend to race, are racing, or have been racing. However, a boat not racing shall not be penalized for breaking one of these rules, except rule 14 [avoiding contact] when the incident resulted in injury or serious damage, or rule 23.1 [interference].

Section A – Right of Way

A boat has right of way over another boat when the other boat is required to keep clear of her. However, some rules in Sections B, C and D limit the actions of a right-of-way boat.

Right of way Keep clear

Section B – General Limitations

Room to keep clear

Section C – At Marks and Obstructions

Section C rules do not apply between boats when the mark or obstruction referred to in those rules is a starting mark surrounded by navigable water or its anchor line, from the time the boats are approaching it to start until they have left it astern.

Mark-room

Section D – Other Rules

When rule 21 [taking penalties] or 22 [capsize] applies between two boats, Section A [right of way] rules do not apply.

Definitions

Keep Clear A boat keeps clear of a right-of-way boat

- (a) if the right-of-way boat can sail her course with no need to take avoiding action and,
- (b) when the boats are *overlapped*, if the right-of-way boat can also change course in both directions without immediately making contact.

Room The space a boat needs in the existing conditions, including space to comply with her obligations under the rules of Part 2 [when boats meet] and rule 31 [touching a mark], while manoeuvring promptly in a seamanlike way.

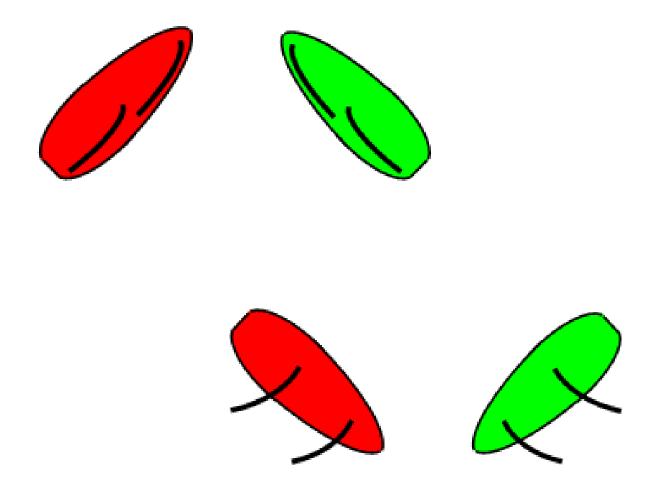
Mark-Room Room for a boat

- (a) to sail to the *mark* when her *proper course* is to sail close to it,
- (b) to round or pass the *mark* on the required side, and
- (c) to leave it astern.

Section A – Right of Way

10 ON OPPOSITE TACKS

When boats are on opposite *tacks*, a *port-tack* boat shall *keep clear* of a *starboard-tack* boat.



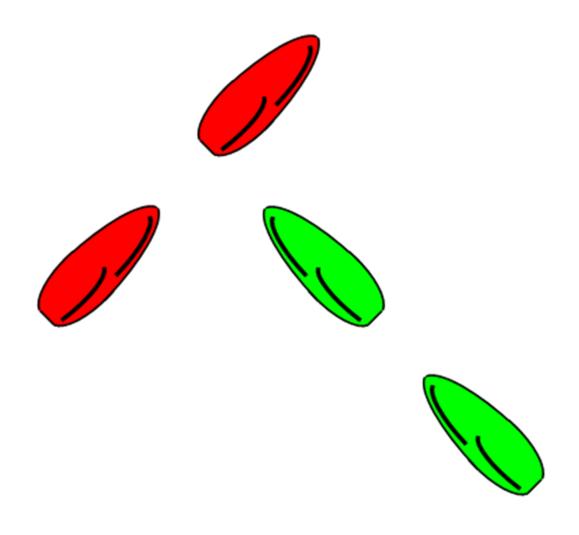
Opposite tacks – What does it mean to keep clear?

"if the right-of-way boat can sail her course with no need to take avoiding action"

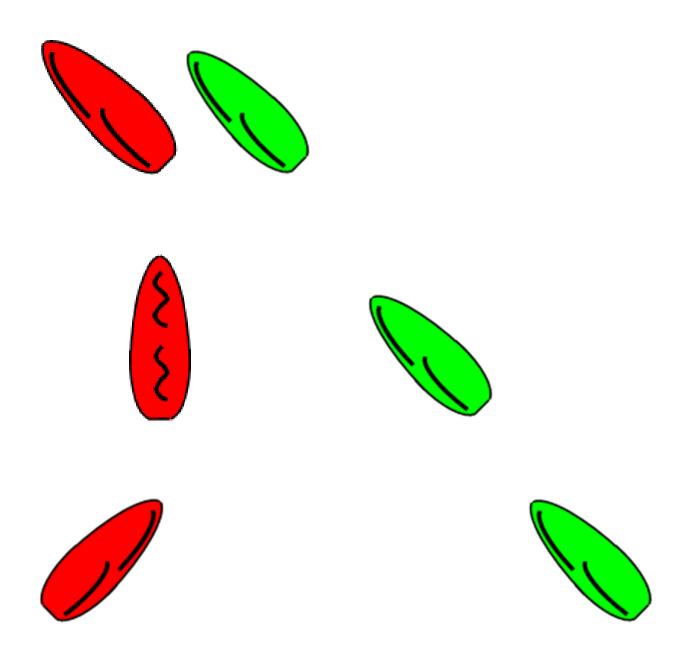
World Sailing Case 50 – "reasonable apprehension of contact"

Options (listed from most risky to least risky)

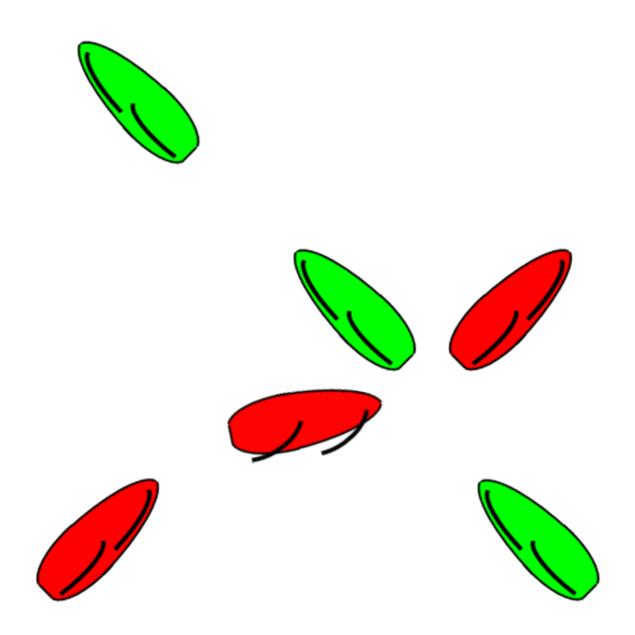
- 1. Cross
- 2. Tack
- 3. Duck
- 4. Slow



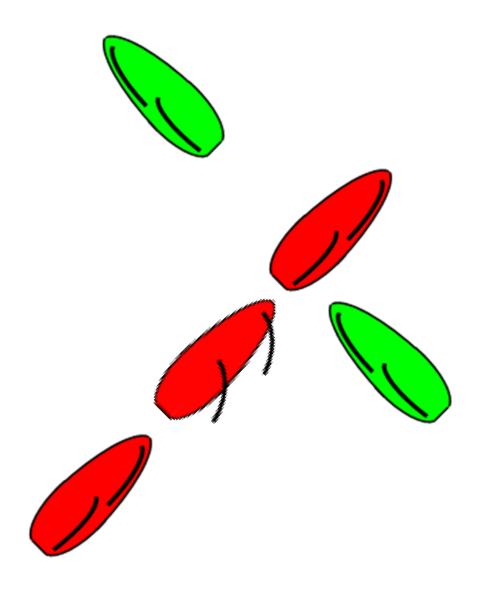
Cross



Tack



Duck





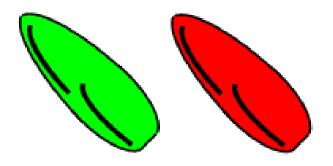
Slow

11 ON THE SAME TACK, OVERLAPPED

When boats are on the same *tack* and *overlapped*, a *windward* boat shall *keep clear* of a *leeward* boat.

Overlapped – What does it mean to keep clear?

"when the boats are *overlapped*, if the right-of-way boat can also change course in both directions without immediately making contact"



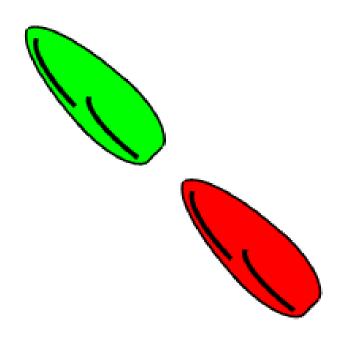
12 ON THE SAME TACK, NOT OVERLAPPED

When boats are on the same *tack* and not *overlapped*, a boat *clear astern* shall *keep clear* of a boat *clear ahead*.

Clear astern – What does it mean to keep clear?

Options (listed from most risky to least risky)

- 1. Sail above and become windward boat
- 2. Sail below and become leeward boat
- 3. Slow down and remain clear astern



13 WHILE TACKING

After a boat passes head to wind, she shall *keep clear* of other boats until she is on a close-hauled course. During that time rules 10 [port/starboard], 11 [windward/leeward] and 12 [clear ahead; clear astern] do not apply. If two boats are subject to this rule at the same time, the one on the other's port side or the one astern shall keep clear.

Section B – General Limitations

14 Avoiding Contact

If reasonably possible, a boat shall

- (a) avoid contact with another boat,
- (b) not cause contact between boats, and
- (c) not cause contact between a boat and an object that should be avoided.

However, a right-of-way boat, or one sailing within the *room* or *mark-room* to which she is entitled, need not act to avoid contact until it is clear that the other boat is not *keeping clear* or giving *room* or *mark-room*.

15 Acquiring Right of Way

When a boat acquires right of way, she shall initially give the other boat *room* to *keep clear*, unless she acquires right of way because of the other boat's actions.

16 Changing Course

- **16.1** When a right-of-way boat changes course, she shall give the other boat *room* to *keep clear*.
- **16.2** [skip]
- 17 On The Same Tack; Proper Course [skip]

Changes for 2025

14 Avoiding Contact

If reasonably possible, a boat shall

- (a) avoid contact with another boat,
- (b) not cause contact between boats, and
- (c) not <u>cause</u> contact between a boat and an object that should be avoided.

What is an object that should be avoided?

Race committee vessel

Mark

Obstruction

What does it mean to "cause" contact?

Does it mean "cause" by breaking a rule?

Or does it also mean "cause" even without breaking a rule?

We don't know yet. We are waiting for a case decision.

Section C – At Marks and Obstructions

Section C rules do not apply between boats when the mark or obstruction referred to in those rules is a starting mark surrounded by navigable water or its anchor line, from the time the boats are approaching it to start until they have left it astern.

In a typical DISC Tuesday night race on a windward-leeward course, there are four types of marks:

- 1. Starting marks Section C does <u>not</u> apply
- 2. Windward marks Section C applies
- 3. Leeward marks Section C applies
- 4. Finishing marks Section C applies

That means a boat is <u>not</u> entitled to <u>mark-room</u> at the <u>starting marks</u>.

18 MARK-ROOM

18.1 When Rule 18 Applies

- (a) Rule 18 applies between boats when they are required to leave a *mark* on the same side and at least one of them is in the *zone*.

 However, it does <u>not</u> apply
 - (1) between boats on opposite *tacks* on a beat to windward,

. . .

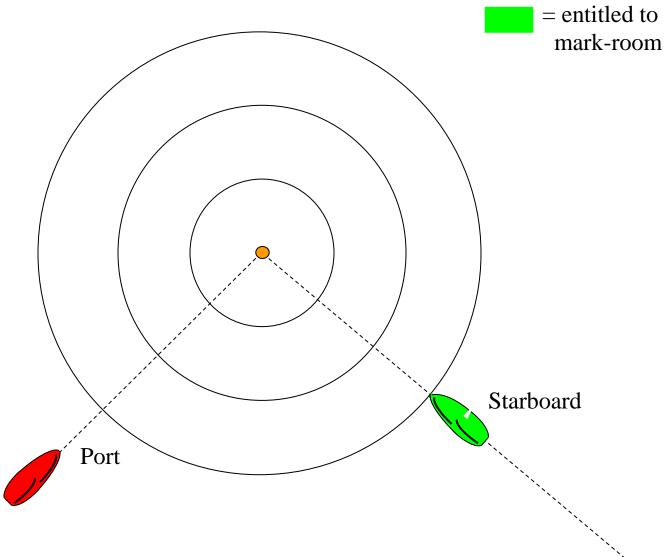
18.2 Giving Mark-Room

- (a) When the first of two boats reaches the *zone*,
 - (1) if the boats are *overlapped*, the outside boat at that moment shall give the inside boat *mark-room*;
 - (2) if the boats are not *overlapped*, the boat that has not reached the *zone* at that moment shall give the other boat *mark-room*.

When a boat is required to give *mark-room* by this rule, she shall continue to do so for as long as this rule applies, even if later an *overlap* is broken or a new *overlap* begins.

- (b) Rule 18.2(a) no longer applies if the boat entitled to *mark-room* passes head to wind or leaves the *zone*.
- (c) When rule 18.2(a) does not apply and the boats are *overlapped*, the outside boat shall give the inside boat *mark-room*.
- (d) If a boat obtained an inside *overlap* from *clear astern* or by tacking to *windward* of the other boat and, from the time the *overlap* began, the outside boat has been unable to give *mark-room*, rules 18.2(a) and 18.2(c) do not apply between them.
- (e) If there is reasonable doubt that a boat obtained or broke an *overlap* in time, it shall be presumed that she did not.

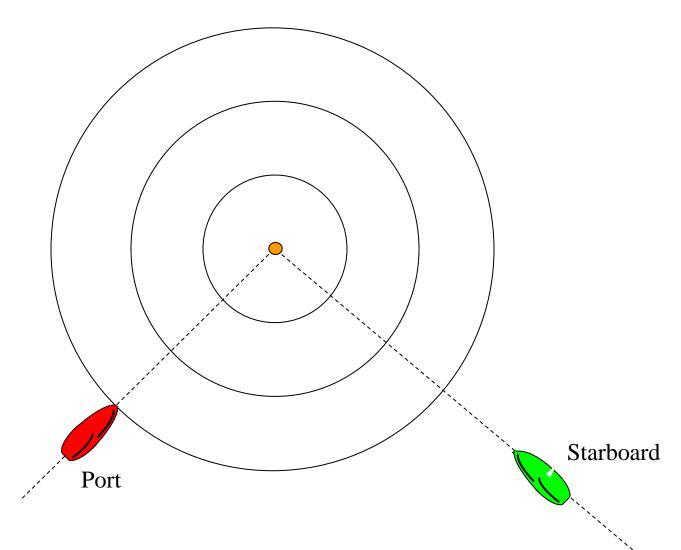
Figure 1
Windward mark (left to port)
Opposite tacks



Boats are on opposite tacks on a beat to windward – Rule 18 does not apply. *See* Rule 18.1(a).

Rule 10 applies – Port must keep clear of Starboard.

Figure 2
Windward mark (left to port)
Opposite tacks

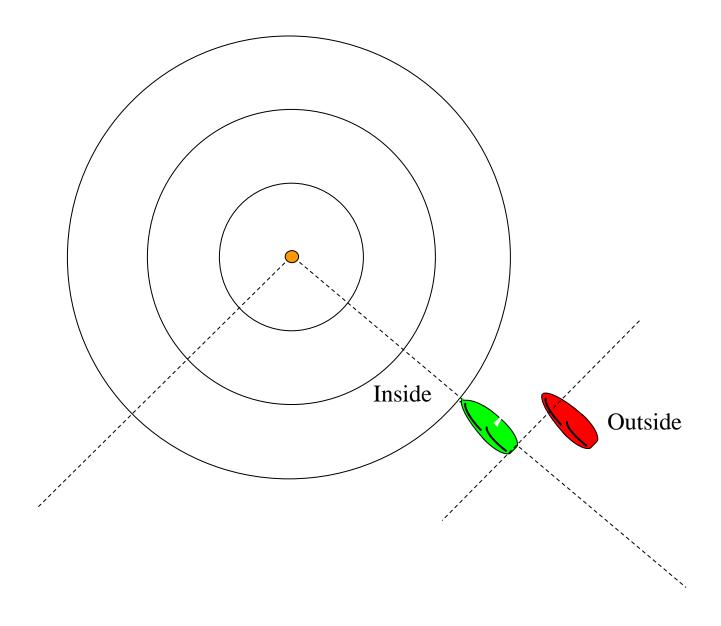


Boats are on opposite tacks on a beat to windward – Rule 18 does not apply. *See* Rule 18.1(a).

Rule 10 applies – Port must keep clear of Starboard.

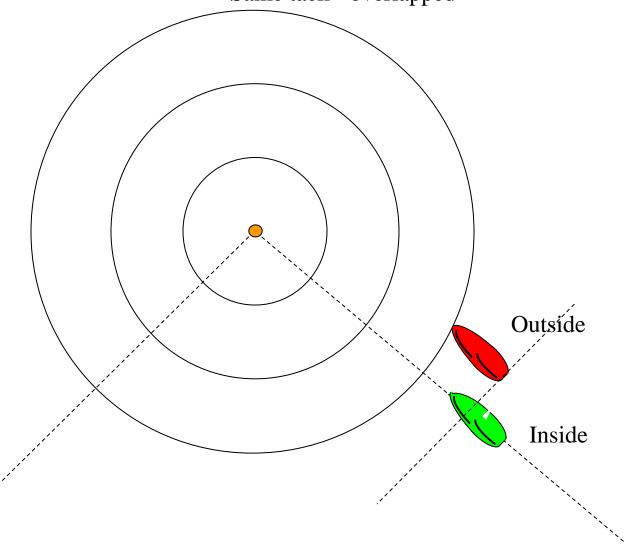
It does not matter that Red was first to enter the zone because Rule 18 does not apply.

Figure 3
Windward mark (left to port)
Same tack – overlapped



When the first boat reaches the zone, they are overlapped – Outside shall give mark-room to Inside. *See* Rule 18.2(a)(1).

Figure 4
Windward mark (left to port)
Same tack - overlapped



When the first boat reaches the zone, they are overlapped – Outside shall give mark-room to Inside. *See* Rule 18.2(a)(1).

It does not matter that Red was first to enter the zone because they are overlapped.

Figure 5
Windward mark (left to port)
Same tack – not overlapped

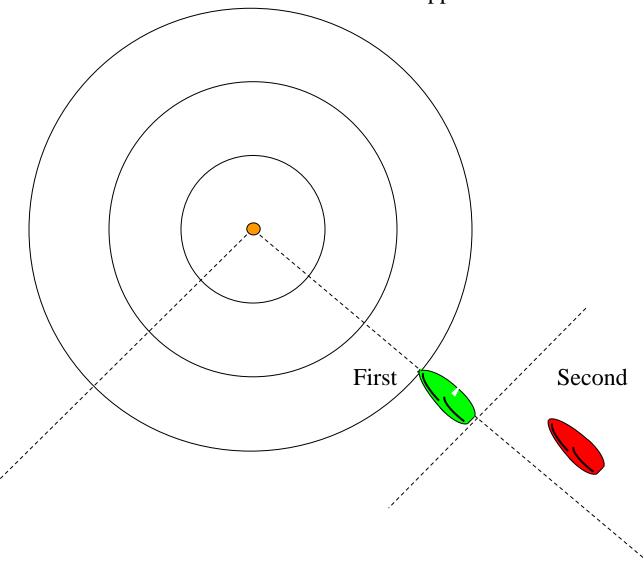
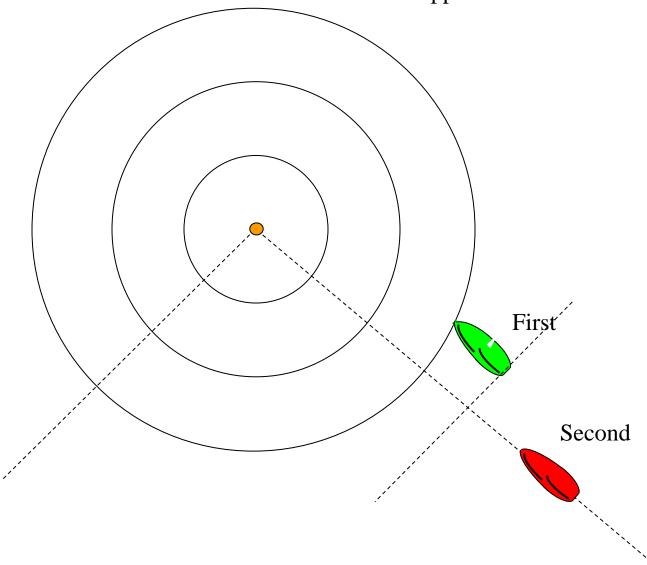
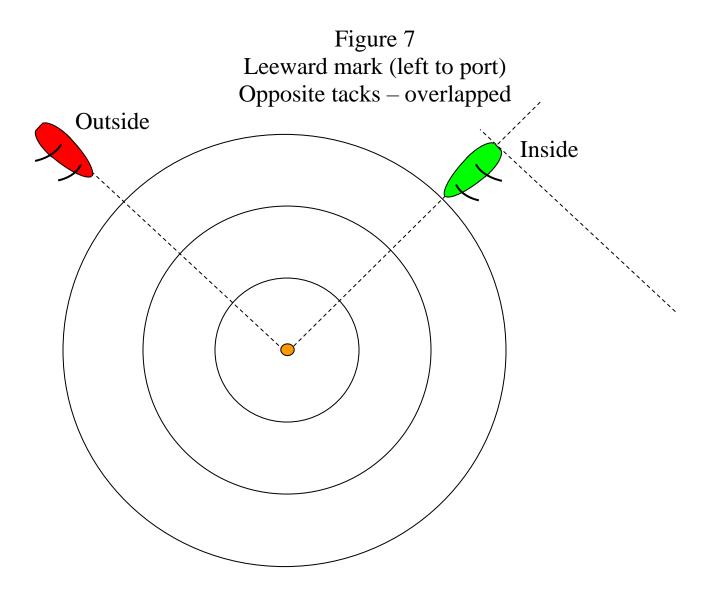


Figure 6
Windward mark (left to port)
Same tack – not overlapped



It does not matter that Red is inside because they are not overlapped.



Boats are on opposite tacks, but NOT on a beat to windward. Rule 18 applies. *See* Rule 18.1(a).

When the first boat reaches the zone, they are overlapped. *See* Definition, *Clear Astern and Clear Ahead; Overlap* [next page].

Outside shall give mark-room to Inside. See Rule 18.2(a)(1).

Clear Astern and Clear Ahead; Overlap One boat is *clear astern* of another when her hull and equipment in normal position are behind a line abeam from the aftermost point of the other boat's hull and equipment in normal position. The other boat is *clear ahead*. They *overlap* when neither is *clear astern*. However, they also *overlap* when a boat between them *overlaps* both. These terms always apply to boats on the same tack. They also apply to boats on opposite *tacks* only when rule 18 applies between them or when both boats are sailing more then ninety degrees from the true wind.

Figure 8 Leeward mark (left to port) Opposite tacks – overlapped Outside Inside

Boats are on opposite tacks, but NOT on a beat to windward. Rule 18 applies. *See* Rule 18.1(a).

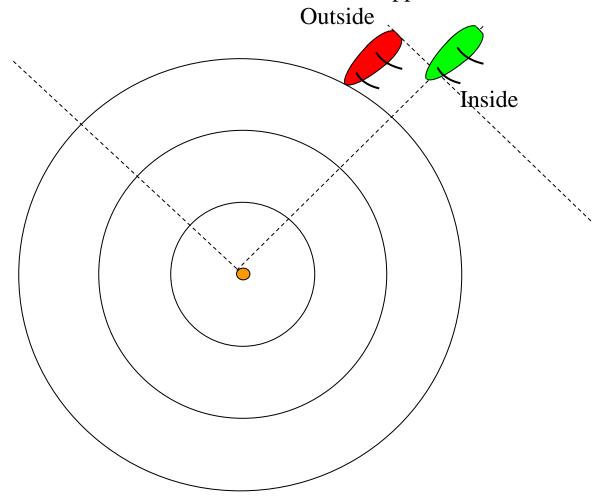
When the first boat reaches the zone, they are overlapped. Outside shall give mark-room to Inside. *See* Rule 18.2(a)(1).

It does not matter that Red was first to enter the zone because they are overlapped.

Figure 9 Leeward mark (left to port) Same tack – overlapped Outside Ìnside

When the first boat reaches the zone, they are overlapped – Outside shall give mark-room to Inside. *See* Rule 18.2(a)(1).

Figure 10
Leeward mark (left to port)
Same tack – overlapped



When the first boat reaches the zone, they are overlapped – Outside shall give mark-room to Inside. *See* Rule 18.2(a)(1).

It does not matter that Red was first to enter the zone because they are overlapped.

Figure 11
Leeward mark (left to port)
Opposite tacks – not overlapped



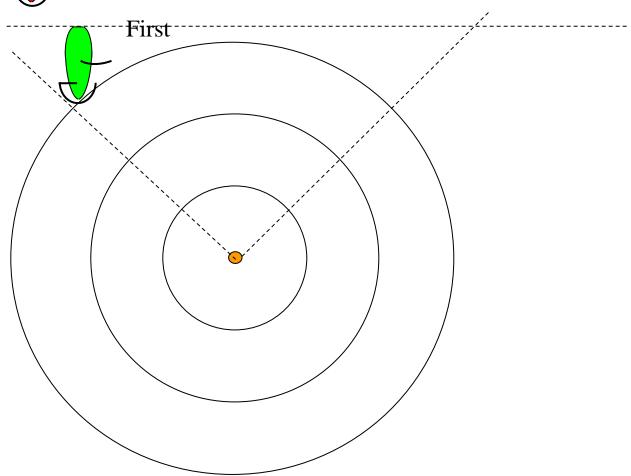
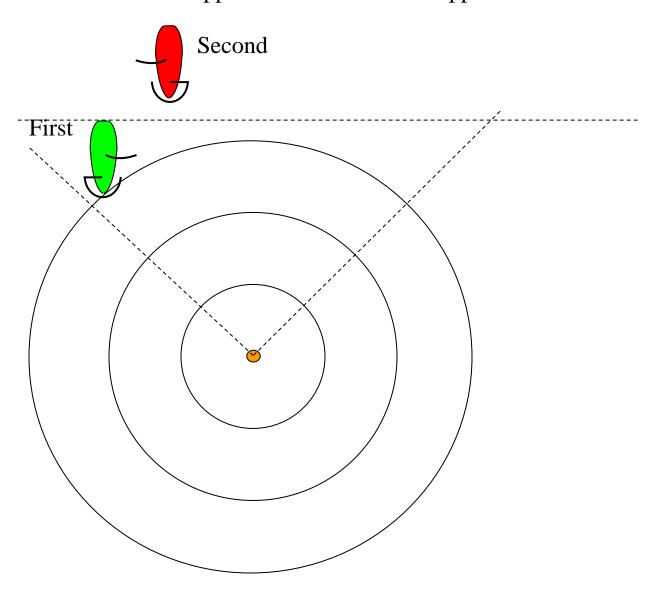


Figure 12
Leeward mark (left to port)
Opposite tacks – not overlapped



It does not matter that Red in inside because they are not overlapped.

Figure 13
Leeward mark (left to port)
Same tack – not overlapped

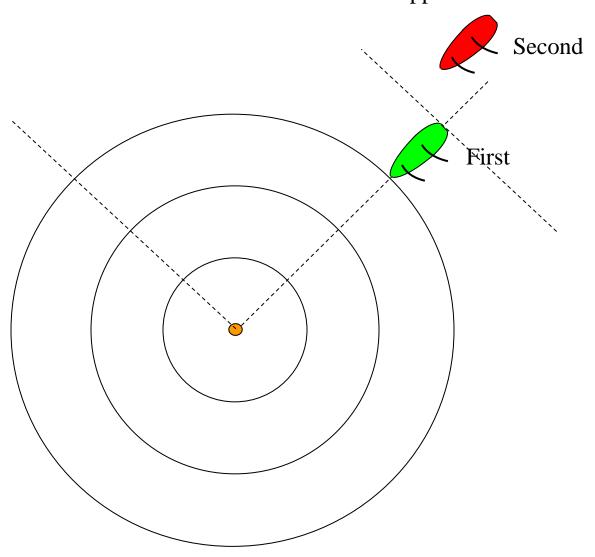
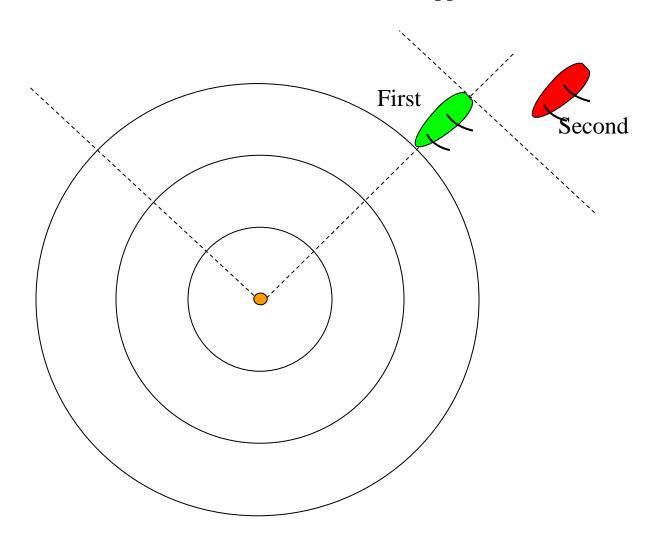


Figure 14
Leeward mark (left to port)
Same tack – not overlapped



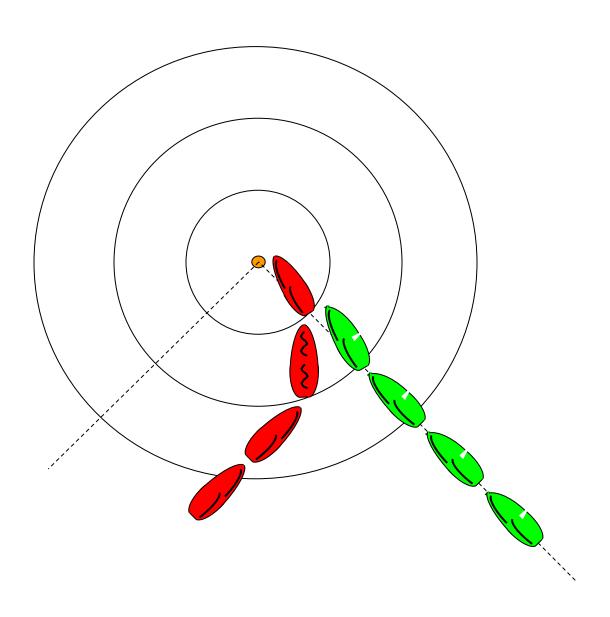
It does not matter that Red is inside because they are not overlapped.

18.3 Tacking in the Zone

If a boat passes head to wind from port to starboard tack in the zone of a mark to be left to port, rule 18.2 does not apply between her and another boat on starboard tack that is fetching the mark. If the other boat has been on starboard tack since entering the zone, the boat that passed head to wind

- (a) shall not cause the other boat to sail above close-hauled to avoid contact, and
- (b) shall give *mark-room* if the other boat becomes *overlapped* inside her.

Figure 15
Windward mark (left to port)
Tack in the zone



- **18.4** Gybing in the Zone [skip]
- **Room to Pass an Obstruction** [skip]
- **Room to Tack at an Obstruction**

20.1 Hailing

A boat may hail for *room* to tack and avoid a boat on the same *tack* by hailing 'Room to tack'. However, she shall not hail unless

- (a) she is approaching an *obstruction* and will soon need to make a substantial course change to avoid it safely, and
- (b) she is sailing close-hauled or above.

In addition, she shall not hail if the *obstruction* is a *mark* and a boat that is *fetching* it would be required to change course as a result of the hail.

20.2 Responding

- (a) After a boat hails, she shall give a hailed boat time to respond.
- (b) A hailed boat shall respond even if the hail breaks rule 20.1.
- (c) A hailed boat shall respond either by tacking as soon as possible, <u>or</u> by immediately replying 'You tack' and then giving the hailing boat room to tack and avoid her.
- (d) When a hailed boat responds, the hailing boat shall tack as soon as possible.
- (e) From the time a boat hails until she has tacked and avoided a hailed boat, rule 18.2 does not apply between them.

20.3 Passing on a Hail to an Additional Boat [skip]

20.4 Additional Requirements for Hails [skip]